

Little League Softball Rules

Little League rules can be viewed in the “Little League Rulebook” app, which can be downloaded and used for free. The app contains rules for all divisions of baseball and softball, so be sure to find the correct division.

<https://www.littleleague.org/playing-rules/little-league-rulebook-app/>

PA District 1 Interleague Rules

March 16, 2025

Continuous Batting Order

- Not included in each division as per rule book; may be used in all divisions except minor and coach pitch as it is mandatory by rule.

10 + 1 run rule for divisions that use it

- When team A scores to go up by 10 runs, team A half inning is over;
- Any time team B is down by 10 or more runs, when team A scores 1 run their half inning is over.
- Any time team B is down by less than 10 runs, team A can score runs until team A is up by 10.

Coach Pitch Softball (7 & 8 year olds) (aka 8u)

- Coaches pitch entire game from within 27' circle
- Apply commitment lines between bases (except home to first). Once ball is controlled in infield runners past line advance to next base, runners up to the line return to previous base.
- 5 run limit per inning
- No play after 8:00 pm on school nights – play stops at 8:00 pm. Batter up finishes time at bat.
- 10 fielders with 2 outfield coaches, meaning 4 outfielders if carrying 10 or more players on roster.
- 7 pitches maximum per player – batter either hits the ball fair or strikes out on three strikes – no walks. With two strikes, batter can foul multiple balls until batter misses, doesn't swing or hits the ball fair.
- No bunting
- Three outs ends an inning.

Minor Softball (8, 9 10 & 11 year olds) (aka Kid Pitch, or 10u)

- No inning may start after 8:00 pm on school nights
- Play 10 fielders, meaning 4 outfielders
- 5 run limit per inning until a team A is ahead by 10 runs, then team A can only score 1 run per inning as long as team A is up by 10 or more runs
- During kid pitch, stealing is allowed once the ball crosses the plate. 5 steals per inning. Multiple players on base and steal at same time constitute one steal.
- No walks - After ball 4, batter's coach throws up to 3 pitches from front of circle (No soft toss) continuing the strike count. Umpire does not call these pitches. If batter doesn't strike out or hit the ball, batter is declared out. With two strikes, batter can foul multiple balls until batter misses, doesn't swing or hits the ball fair.

Major Softball (10, 11 & 12 year olds) (aka 12u)

- No inning may start after 8:00 pm on school nights
- 10+1 run rule limit – play 6 innings
- Courtesy runner for catcher.

<https://tshq.bluesombrero.com/Default.aspx?tabid=2736898>